### Re: [JATIT] Letter of Acceptance for Submitted Research Paper ID 51150-JATIT

#### editor jatit <mailjatit@gmail.com>

Thu 11/23/2023 12:25 PM

To:Tonni Limbong <tonni.budidarma@gmail.com>

1 attachments (1 MB)

24Vol101No20.pdf;

Dear Author

The paper already appeared in issue 20

Regards

On Wed, Nov 22, 2023 at 11:33 AM Tonni Limbong < tonni.budidarma@gmail.com > wrote:

Dear Editorial Office

Journal of Theoretical and Applied Information Technology

Warm regards.

Please confirm the promise to be published in JATIT Vol 101 November 15, 2023 Issue 21 Paper ID: 51150-JATIT with the title "IMPLEMENTATION OF THE ELGAMAL ALGORITHM AND LAST SIGNIFICANT BIT (LSB) FOR FINAL MESSAGES AND HIDDEN MESSAGES IN DIGITAL IMAGES.

Thank You.

### Tonni Llmbong

From: editor jatit < mailjatit@gmail.com >

Sent: Sunday, September 24, 2023 7:29 PM

**To:** Tonni Limbong <a href="mailto:com/">ctonni.budidarma@gmail.com/</a>

Subject: Re: [JATIT] Letter of Acceptance for Submitted Research Paper ID 51150-JATIT

Dear Author

We have received the paper, payment proof and copyright from your end.

The paper shall appear in upcoming Vol 101 November 15, 2023 Issue 21 of JATIT as per current slot allocation.

The staff shall intimate you if anything else is required from your end.

We shall encourage more quality submissions from you and your colleagues in the future.

Regards,

**Editorial Office** 

Journal of Theoretical and Applied Information Technology

On Sat, Sep 23, 2023 at 8:34 AM Tonni Limbong < tonni.budidarma@gmail.com > wrote:

**Dear JATIT Editor** 

Thank you for the fast response.

Along with this email, I am attaching the final paper, copyright, and proof of payment along with a reply to the review comment document Paper ID: 51150-JATIT with the title "IMPLEMENTATION OF THE ELGAMAL ALGORITHM AND LAST SIGNIFICANT BIT (LSB) FOR FINAL MESSAGES AND HIDDEN MESSAGES IN DIGITAL IMAGES.

Thank You.

#### Tonni Limbong

From: editor jatit < mailjatit@gmail.com >

Sent: Thursday, September 7, 2023 10:54 PM

**To:** Tonni Limbong <a href="mailto:com">ctonni.budidarma@gmail.com">ctonni.budidarma@gmail.com</a>; Akim Pardede <a href="mailto:akimmhp@live.com">akimmhp@live.com</a>> **Subject:** [JATIT] Letter of Acceptance for Submitted Research Paper ID 51150-JATIT

Dear Corresponding Author Tonni-Limbong

We are pleased to inform you that your submission ID: 51150-JATIT titled "IMPLEMENTATION OF ELGAMAL AND LEAST SIGNIFICANT BIT (LSB) ALGORITHM FOR ENDING AND HIDDEN MESSAGES IN DIGITAL IMAGES" having author(s): TONNI LIMBONG, A M H PARDEDE, RAPOT PARDOMUAN SIMAMORA, has been accepted for publication in JOURNAL OF THEORETICAL AND APPLIED INFORMATION TECHNOLOGY (E-ISSN 1817-3195 / ISSN 1992-8645). The acceptance decision was based on the reviewers' evaluation after double-blind peer review and the chief editor's approval.

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We shall encourage more quality submissions from you and your colleagues in the future.

Kindly acknowledge receiving this notification.

Regards,

Madiha Azeem PhD

Handling Editor Editorial office

Journal of Theoretical and Applied Information Technology

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Note: Indicate the updates of changes in the manuscript in red colour font so that changes/updates are easy to track.

S.No	Comment	Reply to Comment / Change Description	Page No.
1)	Introduction should clearly mention what this paper does and does not cover.	has been corrected and added to the introduction	1
2)	Authors should discuss the results in light of the critical assessment of the works cited, explanations of conflicts in the literature, and analysis of the field. This should be the major part of the paper. Descriptive discussion and interpretation of results is weak and most of it is left for the reader to figure out.	has been adapted to the content of the research	5
3)	The conclusion must discuss in detail the limitations of current knowledge, and the overall importance of the work.	has been added with 2 points in the conclusion section	9
4)	Improve formatting and English overall	The English writing has been corrected	
5)			
6)			
7)			
8)			
9)			
10)			

## **Evaluation Form**



# Journal of Theoretical and Applied Information Technology **JATIT**

Article ID:	51150-JATIT
Title:	IMPLEMENTATION OF ELGAMAL AND LEAST SIGNIFICANT BIT (LSB) ALGORITHM FOR ENDING AND HIDDEN MESSAGES IN DIGITAL IMAGES
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The enclosed manuscript is under consideration for the above-mentioned journal. Please provide comment on the following criteria. Please be advised that you should provide comments within a month of receiving the manuscript. Reviews should be returned to <a href="editorJATIT@gmail.com">editor@JATIT.org</a> as an attached file.

Mark (X) where appropriate	YES	NO
Does the title accurately reflect the content?	X	
Is the abstract sufficiently concise and informative?	X	
Do the keywords provide adequate index entries for this paper?	?	
Is the purpose of the paper clearly stated in the introduction?	X	
Does the paper achieve its declared purpose?	X	
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Are the English and syntax of the paper satisfactory?	?	
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Introduction should clearly mention what this paper does and does not cover.

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The conclusion must discuss in detail the limitations of current knowledge, and the overall importance of the work.

Improve formatting and English overall

**Note from Handling Editor:** You have 46 pages limit to accommodate the updates.

Top Margin 1.3

Paper Size  $\rightarrow$  Letter (8.5 \* 11) No of Columns  $\rightarrow$  2 Column Width  $\rightarrow$  2.8 Column Spacing  $\rightarrow$  0.2 All measures in inches

Times new Roman 16pt All CAPS

### PAPER TITLE HERE

#### FIRST AUTHOR<sup>1</sup>, SECOND AUTHOR<sup>2</sup>

Author names should be ALL CAPS Times new Roman 10pt . Affiliations should be Capital Each Word Times new Roman 10pt <sup>1</sup>Designation, Affiliation, Department of xxx, xxx, Country

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E-mail: 1xxx@www.com, 2xxx@abc.com

**ABSTRACT** 

H 1: 1. TIMES NEW ROMAN 10PT ALL CAPS BOLD

H 3: 1.1.1 Times new roman 10pt sentence case bold

H 2: 1.1 Times New Roman 10pt Capitalize Each Word Bold

Abstract should convey the importance of your research in a concise and logical manner. The abstract is a synopsis of the original study that addresses the research problem, the information and methods used to address this problem and your conclusions. It should be presented in introduction body research

contribution flow. It should present only key points without exceeding a length of 300 words. The abstract is to be in fully-justified text, at the top of keywords in single column format, below the author information

Keywords: Five Keywords are Required Separated By Commas (Capitalize Each Work Italic)

10pt normal space after each heading/subheading and a single tab

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1.25

#### 1. INTRODUCTION

This guide provides details to assist authors in preparing a paper for publication in JATIT so that there is a consistency among papers. These instructions give guidance on layout, style, llustrations and references and serve as a model for uthors to emulate. Please follow these pecifications closely as papers which do not meet the standards laid down, will not be published.

2. STYLE OF PAPER

Manuscripts must be in English (all figures and text) and prepared on Letter size paper ( $8.5\ X$  11 inches) in two column-format with 1.3 margins from top and .6 from bottom, and 1.25cm from left and right, leaving a gutter width of 0.2 between columns.

Text Size Times new Roman 10pt normal

Centered at top of the first page should be the complete title of the manuscript, followed by name(s) of author(s), affiliation(s), mailing and email address(es). This is followed by the abstracts under the heading **ABSTRACT**, keywords under the heading **Keywords** and followed by the text. The text should be typed in single space, using a font similar to the one used in this text (**Times, 10 points**). Paragraphs should be separated by single spacing. Each manuscript should **exceed 08 pages** including illustrations and tables.

#### 2.1 Sections and Subsections

Sections and subsections should be numbered and titled as 1.0, 2.0, etc. and 1.1, 1.2, 2.1, 2.2, 2.2.1, etc. Capital letters should be used for

the section titles. For subsections, the first letter of each word should be in capital letter and followed by small letters. One line space should be given above the sub section while no space should be given below the heading and text

#### 2.2.2 Identification of sub subsections

Subsub section has to be in sentense case with no spacing above or blow the srat of it.

#### 3. TABLES AND FIGURES

Right Margin 1.25

Figures should be labeled with "Figure" and tables with "Table" and should be numbered sequentially, for example, Figure 1, Figure 2 and so on (refer to table 1 and figure 1). The figure numbers and titles should be placed below the figures, and the table numbers and titles should be placed on top of the tables. The title should be placed in the middle of the page between the left and right margins. Tables, illustrations and the corresponding text should be placed on the same page as far as possible if too large they can be placed in singly column format after text. Otherwise they may be placed on the immediate following page. If its size should be smaller than the type area they can be placed after references in singly column format and referenced in text

*Table 1: Center Table Captions Above The Tables.*✓

 Relevancy (%)
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 88.5
 87.3

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 85.4

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 82.6

Font: Times Size: 9 pt Style: italics

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1

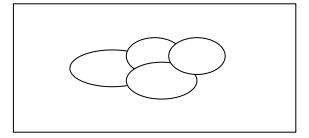


Figure 1: Description Is Placed Right Below The Figure

#### 4. EQUATIONS

When numbering equations, enclose numbers in parentheses and place flush with right-hand margin of the column. Equations must be typed, not inserted.

(If nonstandard fonts are used its better to put equations as images instead of text)

Example:

Net<sub>j</sub> = 
$$w_0 + \sum_{i=1}^{n} x_i w_{ij}$$
 (1)

#### **REFERENCES:**

[Author Name(s), Paper Title, Conference/Journal Title (Vol/Issue), Date, Page Numbers] Should be arranged/numbered in chronological order as they appear indexed [1],[2] in paper text.

#### Examples are as follows

- [1] Author No.1, Author No 2 Onward, "Paper Title Here", *Proceedings of xxx Conference or Journal (ABCD)*, Institution name (Country), February 21-23, year, pp. 626-632.
- [2] B.N. Singh, Bhim Singh, Ambrish Chandra, and Kamal Al-Haddad, "Digital Implementation of an Advanced Static VAR Compensator for Voltage Profile Improvement, Power Factor Correction and Balancing of Unbalanced Reactive Loads", *Electric Power Energy Research*, Vol. 54, No. 2, 2000, pp. 101-111.
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Editorial committee expects the following in a Quality Paper to have high chance of acceptance for publication in the journal.

- ✓ Paper should be rich in content and data.
- ✓ Follow a proper well defined research method or approach.
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- ✓ Critique available literature on the topic.
- ✓ Present a clear research problem derived from literature
- ✓ Present a valid detailed solution to the identified problem.
- ✓ Develop / Adopt/ Adapt a clear validation method/criteria.
- ✓ Follow a proper detailed method for validation and should present concrete and decisive evidence in from of research results. Discusses and evaluates the results in comparison to literature
- ✓ Provide difference from prior work
- ✓ Provide clear limitation and assumptions to achieve the solution or results presented.
- Provide clear conclusion and deduction based on work carried out and data presented.
- ✓ Provide clear Future Research Directions

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Kindly visit the journal home page <u>www.jatit.org</u> to have a good look at what reviewers have in mind when conducting double blind review.

#### PAPER LENGTH

Number of pages is never a criteria to judge a paper but the content and its effective presentation matters. Following is just a guide for presentation of enough content to qualify as a good presentation MINIMUM LENGTH

Minimum length to present sufficient content is 10 pages in journal format. Under 08 pages of text will not qualify for an external review and shall be rejected in editorial screening

#### MAXIMUM LENGTH

Maxim allowed length is 45 pages in journal format. Can be relaxed to 50 pages in special cases

Large Figures/Tables Or Any Other Annexures Can Be Placed At The End Of The Paper And Indexed In Paper Text Accordingly

Figure titles should be below figures

Figure x : Figure Title (Times New Roman 9pt Capitalize Each Word Italic)

Table x: Table Title(Times New Roman 9pt Capitalize Each Word Italic)

Table titles should be above tables

## IMPLEMENTATION OF ELGAMAL AND LEAST SIGNIFICANT BIT (LSB) ALGORITHM FOR ENDING AND HIDDEN MESSAGES IN DIGITAL IMAGES

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#### **ABSTRACT**

Basically, confidential data needs to be stored or conveyed in a certain way so that it is not known by unauthorized foreign parties. And to overcome this problem, the science of cryptography and steganography was created. Cryptography is the art and science of keeping messages confidential by disguising them in an encoded form that has no meaning, while steganography is the art and science of hiding secret messages inside other messages so that the whereabouts of the secret message cannot be known. Steganography keeps messages secret by hiding messages. The current implementation of steganography uses digital media as a medium for storing or hiding messages, one of which is image media (digital image). The combination of cryptography and steganography can provide better security for secret messages, where secret messages are first encrypted using the ElGamal algorithm, then the ciphertext results from the cryptography are hidden in image media using the Least Significant Bit (LSB) steganography method. The implementation of cryptographic algorithms and steganography methods can further increase the security of secret messages.

**Keywords:** Ciphertext, Cryptography, ElGamal, Encryption, Steganography.

#### 1. INTRODUCTION

Without a guarantee of security in data transmission, of course there will be a risk when sensitive, important and valuable information is accessed by people who are not authorized and responsible, resulting in the data being misused which can be detrimental to the owner of the data. Facing data or information security threats, security techniques are needed, and maintaining the confidentiality of messages using cryptographic and stenographic algorithms.

Basically, confidential data needs to be stored or conveyed in a certain way so that it is not known by unauthorized foreign parties. And to overcome this problem, the science of cryptography and steganography was created. Cryptography is the art and science of keeping messages confidential by disguising them in an encoded form that has no meaning, while steganography is the art and science of hiding secret messages inside other messages so that the whereabouts of the secret message cannot be known. Steganography keeps messages secret by hiding messages. The current implementation of steganography uses digital media as a medium for

storing or hiding messages, one of which is image media (digital image).

The ElGamal algorithm is a cryptographic algorithm created by Taher ElGamal in 1984. The ElGamal algorithm is an asymmetric algorithm that has a public key consisting of three pairs of numbers and a secret key consisting of two numbers. For the same plaintext, this algorithm provides a different ciphertext each time the plaintext is encrypted. This is due to the influence of a variable that is randomly determined during the encryption process [1].

One of the digital image steganography methods is the Least Significant Bit (LSB), with the technique of hiding messages at the lowest bit location in a digital image. The message is converted into binary bits and hidden in a digital image using the LSB method [2].

The combination of cryptography and steganography can provide better security for secret messages, where secret messages are encrypted first using the ElGamal algorithm, then the cryptographic ciphertext results are hidden in image media using the Least Significant Bit (LSB) steganography method. The implementation of cryptographic

algorithms and steganography methods can further increase the security of secret messages [2].

Cryptography (cryptography) comes from the Greek: "cryptos" means "secret", while "graphein" means "to write" (writing). So, cryptography means "secret writing". There are several definitions of cryptography that have been put forward in various literature. The definition used in old books (before the 1980s) states that cryptography is the science and art of maintaining the secrecy of messages by encoding them into a form that the meaning can no longer be understood. This definition may be appropriate in the past when cryptography was used for the security of important communications such as communications among the military, diplomats, and spies. However, currently, cryptography is more than just privacy, but also for data integrity, authentication, and non-repudiation purposes [3]. In cryptography, there are various terms or terminology. Some important terms to know are [4]:

#### a. Message, Plaintext, and Ciphertext

Messages are data or information that can be read and understood. Another name for the message is plaintext or cleartext. Messages can be in the form of data or information sent (via couriers. telecommunications channels, etc.) or stored on recording media (paper, storage, etc.). Stored messages are not only in the form of text, but can also be in the form of images, sound, video, or other binary files. In order for the message to be hidden from other parties, the message is encoded in another form that cannot be understood. The form of the encoded message is called ciphertext (ciphertext) or cryptogram (cryptogram). Ciphertext must be able to be transformed back into the original plaintext so that the received message can be read.

#### b. Sender and Recipient

Data communication involves exchanging messages between two entities. The sender (sender) is an entity that sends messages to other entities. The recipient (recipient) is the entity that receives the message. The sender certainly wants the message to be sent safely, but he believes that other parties cannot read the contents of the message he sent. The solution is to encode the message into ciphertext.

#### c. Encryption and description

The process of encoding plaintext into ciphertext is called encryption or enciphering (standard name according to ISO 7498-2). Meanwhile, the process of turning ciphertext back into plaintext is called decryption or deciphering (standard name according to ISO 7498-2).

#### d. Cipher and key

Cryptographic algorithms are also called ciphers, namely the rules for encrypting and decoding, or the mathematical functions used for encryption and decryption. Some encodings require different algorithms for encoding and decoding.

#### e. Cryptographic System

Cryptography forms a system called a cryptographic system. A cryptographic system (cryptosystem) is a collection consisting of cryptographic algorithms, all possible plaintext and ciphertexts, and keys.

#### f. Tappers

Eavesdroppers are people who try to catch messages as they are being transmitted. The aim of eavesdroppers is to get as much information as possible about the cryptographic system used to communicate with the intention of breaking the ciphertext.

#### g. Cryptanalysis and cryptology

Cryptography developed in such a way that it gave birth to the opposite field, namely cryptanalysis. Cryptanalysis (cryptanalysis) is the science and art of breaking ciphertext into plaintext without knowing the key used. The culprit is called a cryptanalyst. If a cryptographer (cryptographer) transforms plaintext into ciphertext with an algorithm and key, then a cryptographer tries to solve the ciphertext to find plaintext or key. Cryptology (cryptology) is the study of cryptography and cryptanalysis. Both cryptography and cryptanalysis are interrelated. Figure 1 shows the cryptology tree.

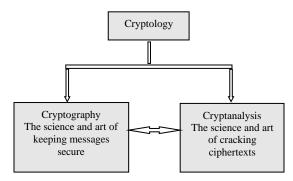


Figure 1: Cryptography and cryptanalysis are branches of cryptology

Currently steganography has been widely implemented in digital media. Digital steganography uses digital media as containers, such as digital images, digital video, or audio. Modified information is also in digital form such as text, images, audio data and video data. Digital steganography can be used in countries where information is strictly censored or in countries where message encryption is prohibited. In such countries

confidential information can be hidden using steganography [4].

According to more steganography is done than cryptography [5]. This is because in cryptography the scrambling/encoding of messages will result in the message changing into strange characters, which actually creates hatred for those who read it. However, in steganography, it will not be seen at all that there is a message contained in the image [6].

#### 2. METHODS AND MATERIAL

The analysis of the algorithm used is the analysis of the encryption and decryption process on the ElGamal cryptographic algorithm and the analysis of the process of embedding and extracting messages using the Least Significant Bit (LSB) Steganography algorithm. After that, it will proceed to the system design stage [7].

## 2.1 How ElGamal Algorithm and Least Significant Bit (LSB) Work

At this stage, an analysis will be carried out on the ElGamal algorithm in carrying out the process of encrypting and decrypting messages, and also an analysis of the Least Significant Bit (LSB) algorithm in carrying out the process of inserting and extracting messages [8].

#### How the ElGamal Algorithm Works

How the Elgamal Algorithm works is explained starting from the key formation process, the encryption process and also the decryption process. Key Formation Process, The steps involved in the key formation process are as follows:

- 1. Choose any prime number p.
- 2. Choose 2 random numbers g and x provided that g < p and  $1 \le x \le p 2$ .
- 3. Calculate y with the formula  $y = gx \mod p$ .
- 4. The result of this algorithm is to generate a public key (p, g, y) and a private key: pair (p, x).

The steps in the key formation process in the ElGamal algorithm can be seen in full in Figure 2.

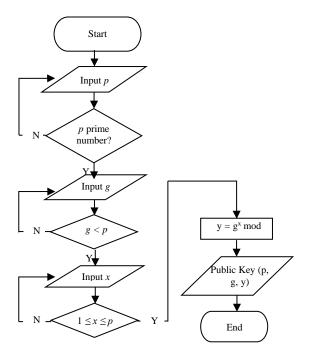


Figure 2: ElGamal key formation process

Encryption Process, The steps to perform the encryption process on the ElGamal algorithm are as follows [9]:

- 1. Enter the public key (p, g, y) as well as the plaintext to be encrypted.
- Convert the original message (plaintext) to ASCII.
- 3. Choose a random number k, which in this case  $1 \le k \le p-2$
- 4. Each plaintext block (m) is encrypted using a public key with the formula: a = gk mod p and b = yk.m mod p
- 5. Pairs a and b are ciphertext.

The entire encryption process in the ElGamal algorithm can be seen further in Figure 3.

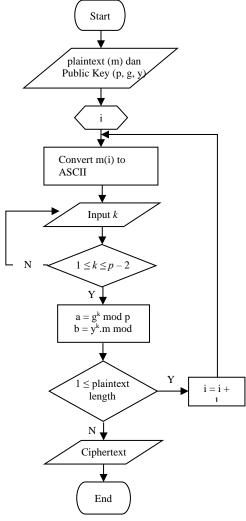


Figure 3: ElGamal algorithm encryption process

Process Description, The steps for decrypting the ElGamal algorithm are as follows [10]:

- 1. Input password and private key (p, x)
- 2. Separate the values a and b in the ciphertext, provided that:
  - a = Ciphertext of odd order
  - b = Even-order ciphertext.
- 3. Calculate m (original message) using the formula:  $m = b * a(p-1-x) \mod p$  to generate plaintext.

All stages of the decryption process in the ElGamal algorithm can be seen in full in Figure 4.

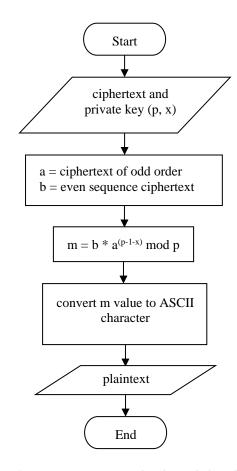


Figure 4: Decryption process in the ElGamal algorithm

## 2.2 How the Least Significant Bit (LSB) Algorithm Works

How the Least Significant Bit (LSB) Algorithm works is explained starting from the message insertion process and also the message extraction process [11].

- 1. Message Insertion Process, The steps in carrying out the message insertion process using the LSB algorithm are as follows:
  - a. Input text to be inserted into the image.
  - b. Select an image file (cover image).
  - c. Count the number of pixels of the image file and the length of the text.
  - d. Convert each RGB value in each image pixel into 8-bit binary form
  - e. Add a marker character (#) at the end of the message to be inserted.
  - f. Convert the message to be inserted into 8-bit binary form.
  - g. Replace the last bit of each RGB value in each digital image pixel with the message bit value to be inserted.

h. Convert the digital image binary code that has been inserted into a message into a new RGB image value (stego image).

All stages of message insertion using the Least Significant Bit (LSB) algorithm can be seen in full in Figure 5.

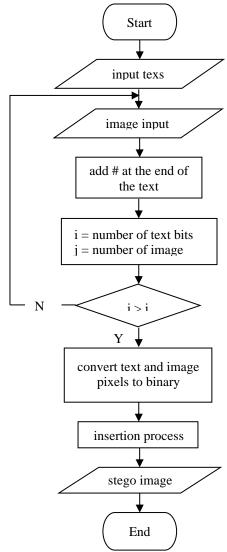


Figure 5 The message insertion process uses the LSB algorithm

- 2. Message Extraction Process, The steps in carrying out the message extraction process using the LSB algorithm are as follows [12]:
  - a. Enter the image file (stego image)
  - b. Read each pixel of the image file from start to finish.
  - c. Convert each RGB value in each stego image pixel into 8-bit binary form
  - d. Take the last bit of each RGB value in each stego image pixel, then divide each

- into 8 bits, then convert it into a character based on the ASCII table
- e. e. Remove the marker character at the end of the message (#), so you get the original message.

The entire message extraction process using the Least Significant Bit (LSB) algorithm can be seen in full in Figure 6.

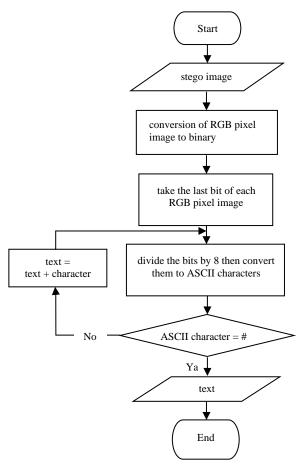


Figure 6 Message extraction process using the LSB algorithm

#### 3. SYSTEM ANALYSIS AND DESIGN

To better understand every process that occurs in an application that is built, in the following the author will provide an example [13].

- 1. Key formation process For example, the value p=383, g=148, x=338 is chosen Then calculate:  $y=g^x \mod p=148^{338} \mod 383=295$ 
  - Thus, the public key (p, g, y) = (383, 148, 295) and the private key (p, x) = (383, 338)
- 2. Message encryption process

For example the message to be encrypted is the word "RAPOT", then the encryption process is as follows:

a. Convert the original message (plaintext) to ASCII, as shown in table 1.

Table 1: Message conversion to ASCII

i	Plainteks	Plainteks m <sub>i</sub>	ASCII
1	R	$m_1$	82
2	A	$m_2$	65
3	P	m <sub>3</sub>	80
4	O	$m_4$	79
5	T	m <sub>5</sub>	84

- b. Choose a random number k, which in this case  $1 \le k \le p-2$ In this case the k value chosen is  $k_1 = 319$ ,  $k_2 = 259$ ,  $k_3 = 353$ ,  $k_4 = 105$ ,  $k_5 = 267$
- Each plaintext block (m) is encrypted using a public key with the formula:  $a = g^k$  mod p dan b =  $y^k$ .m mod p  $a_1 = 148^{319}$  mod 383 = 197;  $b_1 = 295^{319} * 82$  mod 383 = 375  $a_2 = 148^{259}$ mod 383 = 122;  $b_2 = 295^{259} * 65$  mod 383 = 43  $a_3 = 148^{353}$  mod 383 = 85;  $b_3 = 295^{353} * 80$  mod 383 = 52  $a_4 = 148^{105}$  mod 383 = 379;  $b_4 = 295^{105} * 79$  mod 383 = 33  $a_5 = 148^{267}$  mod 383 = 340;  $b_5 = 295^{267} * 84$  mod 383 = 272
- d. Pairs a and b are ciphertext. So that the ciphertext obtained is 197 375 122 43 85 52 379 33 340 272
- 3. Message insertion process, After the message is successfully encrypted, then the ciphertext will be inserted into a digital image [14].
  - a. Suppose an image is 8x12 pixels in size, with RGB values for each pixel in decimal form, as shown in table 2.

Table 2: RGB values in an 8 x 12 image

200,	194,	192,	198,	211,	200,	194,	192,
189,	185,	170,	168,	162,	189,	185,	170.
203	146	87	18	7	203	146	87
198,	211,	201,	199,	201,	198,	209,	201,
168,	162,	190,	190,	179,	168,	160,	190,
18	7	204	151	96	18	5	204
199,	201,	198,	209,	193,	189,	185,	196,
190,	179,	168,	160,	189,	190,	190,	170,
151	96	18	5	203	192	170	111
206,	193,	189,	185,	196,	206,	190,	188,
157,	189,	190,	190,	170,	157,	186,	189,
65	203	192	170	111	65	200	191
191,	212,	24,1	190,	188,	191,	212,	24,1
196,	106,	62,7	186,	189,	196,	106,	62,7
176	127	0	200	191	176	127	0
196,	198,	223,	232,	182,	196,	198,	223,
190,	180,	182,	160,	87,6	190,	180,	182,
190	178	180	148	7	190	178	180

232,	182,	200,	194,	192,	198,	211,	200,
160,	87,6	189,	185,	170,	168,	162,	189,
148	7	203	146	87	18	7	203
194,	192,	198,	211,	201,	199,	201,	198,
185,	170,	168,	162,	190,	190,	179,	168,
146	87	18	7	204	151	96	18
209,	201,	199,	201,	198,	209,	193,	189,
160,	190,	190,	179,	168,	160,	189,	190,
5	204	151	96	18	5	203	192
185,	196,	206,	193,	189,	185,	196,	206,
190,	170,	157,	189,	190,	190,	170,	157,
170	111	65	203	192	170	111	65
190,	188,	191,	212,	24,1	190,	188,	191,
186,	189,	196,	106,	62,7	186,	189,	196,
200	191	176	127	0	200	191	176
212,	24,1	196,	198,	223,	232,	182,	196,
106,	62,7	190,	180,	182,	160,	87,6	190,
127	0	190	178	180	148	7	190

b. Convert each RGB value at each pixel into 8-bit binary form, as shown in table 3.

Table 3: Conversion of RGB values in images into

			8-bi	t binar	y		
R=11001000	R=11000010	R=11000000	R=11000110	R=11010011	R=11001000	R=11000010	R=11000000
G=10111101	G=10111001	G=10101010	G=10101000	G=10100010	G=10111101	G=10111001	G=10101010
B=11001011	B=10010010	B=01010111	B=00010010	B=00000111	B=11001011	B=10010010	B=01010111
R=11000110	R=11010011	R=11001001	R=11000111	R=11001001	R=11000110	R=11010001	R=11001001
G=10101000	G=10100111	G=10111110	G=10111110	G=10110011	G=10101000	G=10100000	G=10111110
B=00010010	B=00000111	B=11001100	B=10010111	B=01100000	B=00010010	B=00000101	B=11001100
R=11000111	R=11001001	R=11000110	R=11010001	R=11000001	R=10111101	R=10111001	R=11000100
G=10111110	G=10110011	G=10101000	G=10100000	G=10111101	G=10111110	G=10111110	G=10101010
B=10010111	B=01100000	B=00010010	B=00000101	B=11001011	B=11000000	B=10101010	B=01101111
R=11001110	R=11000001	R=101111101	R=10111001	R=11000100	R=11001110	R=10111110	R=10111100
G=10011101	G=10111101	G=101111110	G=10111110	G=10101010	G=10011101	G=10111010	G=10111101
B=01000001	B=11001011	B=11000000	B=10101010	B=01101111	B=01000001	B=11001000	B=10111111
R=10111111	R=11010100	R=00011000	R=101111110	R=101111100	R=10111111	R=11010100	R=00011000
G=11000100	G=01101010	G=10100010	G=101111010	G=101111101	G=11000100	G=01101010	G=10100010
B=10110000	B=01111111	B=01000110	B=11001000	B=101111111	B=10110000	B=01111111	B=01000110
R=11000100	R=11000110	R=110111111	R=11101000	R=10111010	R=11000100	R=11000110	R=110111111
G=10111110	G=10110100	G=10110110	G=10100000	G=010101111	G=10111110	G=10110100	G=10110110
B=10111110	B=10110010	B=10110100	B=10010100	B=01000011	B=101111110	B=10110010	B=10110100
R=11101000	R=10111010	R=11001000	R=11000010	R=11000000	R=11000110	R=11010011	R=11001000
G=10100000	G=010101111	G=10111101	G=10111001	G=10101010	G=10101000	G=10100111	G=10111101
B=10010100	B=01000011	B=11001011	B=10010010	B=01010111	B=00010010	B=00000111	B=11001011
R=11000010	R=11000000	R=11000110	R=11010011	R=11001001	R=11000111	R=11001001	R=11000110
G=10111001	G=10101010	G=10101000	G=10100111	G=10111110	G=10111110	G=10110011	G=10101000
B=10010010	B=01010111	B=00010010	B=00000111	B=11001100	B=10010111	B=01100000	B=00010010
R=11010001	R=11001001	R=110001111	R=11001001	R=11000110	R=11010001	R=11000001	R=101111101
G=10100000	G=10111110	G=101111110	G=10110011	G=10101000	G=10100000	G=10111101	G=101111110
B=00000101	B=11001100	B=10010111	B=01100000	B=00010010	B=00000101	B=11001011	B=11000000

R=11010100	R=10111110	R=10111001
G=01101010	G=10111010	G=10111110
B=01111111	B=11001000	B=10101010
R=00011000	R=10111100	R=11000100
G=10100010	G=10111101	G=10101010
B=01000110	B=10111111	B=01101111
R=11000100	R=10111111	R=11001110
G=10111110	G=11000100	G=10011101
B=10111110	B=10110000	B=01000001
R=11000110	R=11010100	R=11000001
G=10110100	G=01101010	G=10111101
B=10110010	B=01111111	B=11001011
R=11011111	R=00011000	R=10111101
G=10110110	G=10100010	G=10111110
B=10110100	B=01000110	B=11000000
R=11101000	R=10111110	R=10111001
G=10100000	G=10111010	G=10111110
B=10010100	B=11001000	B=10101010
R=10111010	R=101111100	R=11000100
G=01010111	G=101111101	G=10101010
B=01000011	B=101111111	B=01101111
R=11000100	R=101111111	R=11001110
G=10111110	G=11000100	G=10011101
B=101111110	B=10110000	B=01000001

c. Add a marker character (#) at the end of the message to be inserted. Then the message becomes 197 375 122 43 85 52 379 33 340 272#. Then convert the message to be inserted into 8-bit binary form, as shown in table 4.

Table 4: Convert the message to be inserted into 8
bit binary

No	Character	Ascii	Binari	No	Character	Ascii	Binari	No	Character	Ascii	Binari
1	1	49	00110 001	13	4	52	00110 100	25	space	32	00100 000
2	9	57	00111 001	14	3	51	00110 011	26	3	51	00110 011
3	7	55	00110 111	15	spac e	32	00100 000	27	3	51	00110 011
4	space	32	00100 000	16	8	56	00111 000	28	space	32	00100 000
5	3	51	00110 011	17	5	53	00110 101	29	3	51	00110 011
6	7	55	00110 111	18	spac e	32	00100 000	30	4	52	00110 100
7	5	53	00110 101	19	5	53	00110 101	31	0	48	00110 000
8	space	32	00100 000	20	2	50	00110 010	32	space	32	00100 000
9	1	49	00110 001	21	spac e	32	00100 000	33	2	50	00110 010
10	2	50	00110 010	22	3	51	00110 011	34	7	55	00110 111
11	2	50	00110 010	23	7	55	00110 111	35	2	50	00110 010
12	space	32	00100 000	24	9	57	00111 001	36	#	35	00100 011

d. Replace the last bit of each RGB value in each digital image pixel with the message bit value to be inserted, as shown in table 5.

Table 5: Replacing the last bit in each image pixel with message bits

_		_			_				πe	, DD	·u	50	$\nu$		,		_			_			-
0	0	1	1	0	0	0	Į	0	0	_	_	I	0	0	_	0	0	1	_	0	_	_	_
R=11001000	G=1011110	B=1100101	R=1100001	G=1011100	B=1001001	R=1100000	G=1010101	B=0101011	R=11000111	G=1010100	B=0001001	R=1101001	G=1010001	B=0000011	R=1100100	G=1011110	B=1100101	R=1100001	G=1011100	B=1001001	R=1100000	G=1010101	B=0101011
R=11000110	G=10101000	B=0001001	R=11010010	G=101001110	B=00000110	R=11001000	G=10111110	B=1100110	R=110001110	G=1011111	B=1001011	R=1100100	G=10110010	B=0110000	R=11000111	G=10101000	B=0001001	R=1101000	G=10100001	B=00000100	R=11001001	G=10111111	B=11001101
R=110001110	G=10111110	B=10010111	R=11001001	G=10110010	B=01100001	R=1100011100	G=10101001	B=0001001 <mark>0</mark>	R=11010000	G=10100001	B=00000100	R=11000000	G=10111100	B=110010100	R=1011110 <mark>0</mark>	G=101111110	B=11000000	R=10111001	G=10111111	B=10101010	R=11000100	G=10101010	B=01101111
R=110011110	G=10011100	B=01000001	R=11000001	G=10111100	B=110010100	R=10111101	G=101111110	B=110000000	R=1011100 <mark>0</mark>	G=10111111	B=10101011	R=11000100	G=10101010	B=0110111	R=1100111100	G=10011100	B=01000000	R=1011111	G=10111010	B=1100100	R=10111100	G=10111100	B=10111110
R=10111110	G=11000100	B=10110001	R=11010101	G=01101010	B=01111111	R=00011000	G=10100010	B=0100011	R=10111110	G=1011101	B=1100100	R=10111100	G=10111100	B=10111111	R=10111111	G=11000100	B=10110000	R=110101010	G=01101010	B=01111110	R=00011000	G=10100010	B=01000110
R=11000100	G=10111110	B=10111111	R=11000111	G=10110101	B=10110010	R=11011110	G=10110110	B=10110100	R=11101000	G=10100001	B=10010101	R=10111010	G=01010111	B=01000010	R=1100010	G=10111110	B=101111110	R=11000111	G=10110100	B=10110010	R=110111110	G=10110110	B=10110100
R=11101000	G=10100000	B=10010101	R=10111011	G=01010110	B=01000011	R=11001000	G=10111101	B=11001010	$R=1100001\frac{0}{0}$	G=1011100	B=1001001	R=11000000	G=10101010	B=01010111	R=1100011100	G=10101000	B=0001001	R=11010011	G=10100110	B=00000110	R=11001000	G=10111100	B=11001010
R=11000010	G=10111000	B=10010011	R=11000001	G=10101010	B=01010110	R=11000111	G=10101001	B=0001001	R=11010010	G=1010011	B=00000111	R=11001000	G=1011111	B=1100110	R=11000111	G=10111110	B=10010110	R=11001001	G=10110011	B=01100001	R=11000110	G=10101000	B=00010011
R=11010000	G=10100000	B=00000101	R=11001000	G=101111110	B=11001100	R=110001110	G=101111110	B=1001011 <mark>0</mark>	R=11001000	G=1011001	B=01100001	R=1100011100	G=10101000	B=00010011	R=11010000	G=10100000	B=00000100	R=11000001	G=10111101	B=11001010	R=10111100	G=101111111	B=11000001
R=10111000	G=10111110	B=10101011	R=11000100	G=10101010	B=01101110	R=1100111100	G=10011100	B=010000000	R=11000000	G=10111101	B=1100101	R=10111100	G=10111110	B=11000000	R=101111001	G=10111110	B=10101010	R=11000101	G=10101011	B=01101110	R=11001111	G=10011100	B=01000000
									R=11010100														B=10110000

R=1101010 G=0110101 R=00111101 R=00110001 G=1010001 G=1011111 G=1011111 G=1011010 G=1011010 G=1011010 G=1011010 G=10110101 G=10110101 G=101100101 G=101100101 G=101100101 G=101100101 G=10110101
---

e. Finally, convert the digital image binary code that has been inserted into a message into a new RGB image value (stego image), as shown in table 6.

Table 6: Conversion of the inserted binary image into the new RGB image value

		11011	1102 1	mage re	aine		
200,	195,	192,	198,	211,	201,	195,	193,
190,	184,	171,	169,	162,	188,	185,	171,
203	146	86	19	6	202	146	87
198,	210,	200,	198,	200,	199,	209,	201,
168,	162,	190,	191,	178,	168,	161,	191,
19	6	204	151	97	18	4	205
198,	201,	198,	208,	192,	188,	185,	196,
190,	178,	169,	161,	188,	190,	191,	170,
151	97	18	4	202	192	170	111
206,	192,	188,	185,	197,	206,	191,	188,
156,	189,	190,	190,	170,	156,	186,	188,
65	203	193	170	110	64	200	190
190,	213,	24,1	190,	188,	191,	213,	24,1
196,	106,	62,7	187,	188,	196,	106,	62,7
177	127	0	201	191	176	126	0
196,	199,	222,	232,	182,	197,	199,	222,
190,	181,	182,	161,	87,6	190,	180,	182,
191	178	180	149	6	190	178	180
232,	183,	200,	194,	192,	198,	211,	200,
160,1	86,67	189,2	185,1	170,8	168,1	162,6	188,2
49		02	47	7	8		02
194,	193,	199,	210,	200,	199,	201,	198,
184,1	170,8	169,1	162,7	191,2	190,1	179,9	168,1
47	6	8		05	50	7	9
208,	200,	198,	200,	198,	209,	193,	188,
160,5	190,2	190,1	179,9	168,1	160,4	189,2	191,1
	04	50	7	9		02	93
184,	196,	206,	192,	188,	185,	197,	207,
190,1	170,1	156,6	189,2	190,1	190,1	171,1	156,6
71	10	4	03	93	70	10	4
190,	189,	190,	212,	24,1	190,	189,	190,
186,2	188,1	196,1	107,1	62,70	186,2	189,1	197,1
01	90	76	26		00	90	76
212,	25,1	197,	198,	222,	232,	183,	196,
106,1	62,71	191,1	181,1	182,1	160,1	86,66	191,1
27		90	79	81	48		91

- 4. Message extraction process, After the message insertion process is successfully carried out, the next step is to carry out the message extraction process.
  - a. Convert each RGB value in each stego image pixel into 8-bit binary form, as shown in table 7.

Table 7: Conversion of stego RGB image values into 8hit binary

		vii vina	ry		
R=11001000 G=10111100 R=11001011	G=10111000 B=10010010 R=11000000 G=10101011 B=01010111	R=11000110 G=10101001 B=00010011 R=11010011	R=11001001 G=10111100 R=11001001	R=11000011 G=10111001 B=10010010	R=11000001 G=10101011 B=01010111

_					_			_			_			_			_			_			
R=1100011 <mark>0</mark>	G=10101000	B=0001001	R=110100100	G=10100110	B=00000110	R=11001000	G=10111110	B=1100110	R=1100011100	G=1011111	B=10010111	R=11001000	G=1011001	B=01100001	R=11000111	G=10101000	B=00010010	R=11010001	G=10100001	B=00000100	R=11001001	G=10111111	R=11001101
R=11000110	G=10111110	B=10010111	R=11001001	G=10110010	B=01100001	R=11000110	G=10101001	B=00010010	R=11010000	G=10100001	B=00000100	R=110000000	G=1011110 <mark>0</mark>	B=11001010	R=1011110 <mark>0</mark>	G=10111110	B=110000000	R=10111001	G=10111111	B=1010101010	R=11000100	G=101010101	R=0110111
R=110011110	G=10011100	B=01000001	R=11000001	G=10111100	B=11001010	R=10111101	G=10111110	B=110000000	R=1011100 <mark>0</mark>	G=10111111	B=1010101	R=1100010 <mark>0</mark>	G=1010101010	B=01101111	R=110011110	G=10011100	B=01000000	R=1011111	G=1011101	B=1100100	R=10111100	G=10111100	R=1011111
R=10111110	G=11000100	B=10110001	R=1101010101	G=01101010	B=01111111	R=00011000	G=10100010	B=0100011	R=10111110	G=1011101	B=1100100	R=10111100	G=1011110	B=1011111	R=1011111	G=11000100	B=1011000	R=110101010	G=01101010	B=01111110	R=00011000	G=10100010	R=01000110
R=11000100	G=10111110	B=10111111	R=11000111	G=10110101	B=10110010	R=11011110	G=10110110	B=1011010 <mark>0</mark>	R=11101000	G=10100001	B=10010101	R=1011101 <mark>0</mark>	G=01010111	B=01000010	R=1100010	G=10111110	B=10111110	R=11000111	G=10110100	B=10110010	R=11011110	G=10110110	R=1011010
R=11101000	G=10100000	B=10010101	R=10111011	G=010101110	B=01000011	R=11001000	G=10111101	B=11001010	R=1100001 <mark>0</mark>	G=1011100	B=1001001	R=11000000	G=10101010	B=01010111	R=1100011100	G=10101000	B=0001001	R=11010011	G=1010011	B=00000110	R=11001000	G=10111100	B=11001010
R=11000010	G=10111000	B=10010011	R=11000001	G=10101010	B=01010110	R=11000111	G=10101001	B=0001001	R=1101001	G=1010011	B=0000011	R=11001000	G=1011111	B=1100110	R=1100011	G=10111110	B=10010110	R=11001001	G=1011001	B=01100001	R=11000110	G=10101000	B-00010011
R=11010000	G=10100000	B=00000101	R=11001000	G=101111110	B=11001100	R=11000110	G=10111110	B=1001011 <mark>0</mark>	R=11001000	G=10110011	B=01100001	R=110001110000	G=10101000	B=00010011	R=1101000	G=10100000	B=00000100	R=11000000	G=10111101	B=11001010	R=1011110 <mark>0</mark>	G=101111111	B=11000001
R=10111000	G=10111110	B=10101011	R=11000100	G=10101010	B=01101110	R=1100111100	G=10011100	B=01000000	R=11000000	G=10111101	B=1100101	R=10111100	G=10111110	B=11000001	R=10111001	G=10111110	B=10101010	R=11000101	G=1010101	B=01101110	R=11001111	G=10011100	B=0100000
R=10111110	G=10111010	B=11001001	R=10111101	G=10111100	B=101111110	R=10111110	G=11000100	B=1011000	R=11010100	G=0110101	B=0111111	R=00011000	G=1010001	B=01000111	R=10111110	G=10111010	B=11001000	R=10111101	G=10111101	B=101111110	R=101111110	G=11000101	R=10110000
R=11010100	G=01101010	B=01111111	R=00011001	G=10100010	B=01000111	R=11000101	G=10111111	B=101111110	R=1100011100	G=10110101	B=10110011	R=1101111100	G=10110110	B=101101010	R=11101000	G=10100000	B=10010100	R=10111011	G=010101110	B=01000010	R=11000100	G=101111111	R=10111111

o. Take the last bit of each RGB value in each pixel of the stego image, then divide each into 8 bits, then convert them into characters based on the ASCII table, as shown in table 8.

Table 8: Convert the last bit of stego image to ASCII character

No	Binari	Ascii	Charact er	No	Binari	Ascii	Charact er	No	Binari	Ascii	Charact er
1	00110 001	49	1	13	00110 100	52	4	25	00100 000	32	space
2	00111 001	57	9	14	00110 011	51	3	26	00110 011	51	3
3	00110 111	55	7	15	00100 000	32	space	27	00110 011	51	3
4	00100 000	32	space	16	00111 000	56	8	28	00100 000	32	space
5	00110 011	51	3	17	00110 101	53	5	29	00110 011	51	3
6	00110 111	55	7	18	00100 000	32	space	30	00110 100	52	4
7	00110 101	53	5	19	00110 101	53	5	31	00110 000	48	0
8	00100 000	32	space	20	00110 010	50	2	32	00100 000	32	space
9	00110 001	49	1	21	00100 000	32	space	33	00110 010	50	2
10	00110 010	50	2	22	00110 011	51	3	34	00110 111	55	7
11	00110 010	50	2	23	00110 111	55	7	35	00110 010	50	2
12	00100 000	32	space	24	00111 001	57	9	36	00100 011	35	#

- c. Remove the marking character (#) at the end of the message, so that the message (ciphertext) is obtained, namely 197 375 122 43 85 52 379 33 340 272
- 5. Message decryption process, After the message extraction process has been successfully carried out, the next step is to perform the message decryption process using the private key (383, 338) as follows:
  - a. Separate the values a and b in the ciphertext, provided that:
    - a = Ciphertext of odd order
    - b = Even-order ciphertext

So obtained:

 $a_1 = 197, a_2 = 122, a_3 = 85, a_4 = 379, a_5 = 340$  $b_1 = 375, b_2 = 43, b_3 = 52, b_4 = 33, b_5 = 272$ 

b. Calculate m (original message) using the formula: m = b \* a(p-1-x) mod p, then convert it into ASCII characters to produce plaintext, as shown in table 9.

Table 9: Convert m value to ASCII character

i	Plainteks m <sub>i</sub>	$m = b * a^{(p-1-x)} \bmod p$	Character
1	$m_1$	375 * 197 <sup>(383-1-338)</sup>	R
		mod 383 = 82	
2	$m_2$	43 * 122 <sup>(383-1-338)</sup> mod	A
		383 = 65	

3	$m_3$	52 * 85 <sup>(383-1-338)</sup> mod	P
		383 = 80	
4	$m_4$	33 * 379(383-1-338)	O
		mod 383 = 79	
5	$m_5$	272 * 340(383-1-338)	T
		mod 383 = 84	

Based on the decryption process above, the initial plaintext is obtained, namely the word "RAPOT".

From the results of calculations and complete steps which have been described in detail, it can be concluded that the implementation has been successful in returning the text inserted in the image.

After the analysis and design stages of the system have been completed, the next stage is system implementation. This system was built using the Visual Basic.NET programming language, with Microsoft Visual Studio 2010 software. This system consists of 6 (six) forms, including the intro form, main form, key generation form, encryption and insertion form, extraction form and description, form about me and form about the application.

#### 4. CONCLUSIONS

Based on the discussion and results of the research, the following conclusions are obtained:

- 1. The built system can perform the process of encrypting text files, inserting, extracting and decrypting text files again so that they return to their original form.
- 2. The size of the text file inserted into the image must be smaller than the size of the image (cover image).
- 3. The image file size after insertion is larger than the original image size.
- 4. The existence of a secret message embedded in an image is difficult for the sense of sight to see because visually the two images look the same.
- 5. The initial message will be overwritten if another message is inserted.
- 6. For further research, it is important to discuss maintaining the size of the inserted image file the same as the previous file size.
- 7. Application performance needs to be improved so that it can receive different message inserts.

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